

## Game Number 0056 (\$2) HOOSIER JACKPOT!

- 1. The name of Fast Play game number 0056 is two dollar (\$2) "HOOSIER JACKPOT!".
- 2. Tickets in Fast Play game number 0056 shall sell for two dollars (\$2) per ticket, unless otherwise adjusted by temporary price reductions or other promotional activities conducted or authorized by the Commission.
- 3. (a) Each ticket in Fast Play game number 0056 shall contain a total of twenty-five (25) play symbols.
  - (b) Each play symbol is represented as follows:



- 4. (a) To play a ticket in Fast Play game number 0056, the ticket must be validly purchased from a Hoosier Lottery terminal.
- (b) If three matching "CDICE" (DICE) symbols are found in any individual SPIN area, the ticket may be redeemed for a prize in the amount of twenty percent (20%) of the JACKPOT total. The JACKPOT amount will be printed on the ticket and is determined at the time the ticket is printed based on current JACKPOT pool amount. The JACKPOT will be at least one thousand dollars (\$1,000);
- (c) If three matching " (BELL) symbols are found in any individual SPIN area, the ticket may be redeemed for a prize in the amount of one-hundred dollars (\$100);
- (e) If three matching "W" (HORSE SHOE) symbols are found in any individual SPIN area, the ticket may be redeemed for a prize in the amount of fifty dollars (\$50);
- (f) If three matching " " (JEWEL) symbols are found in any individual SPIN area, the ticket may be redeemed for a prize in the amount of twenty-five dollars (\$25);

- (g) If three matching "CHERRIES) symbols are found in any individual SPIN area, the ticket may be redeemed for a prize in the amount of ten dollars (\$10);
- (h) If three matching "BAR" (BAR) symbols are found in any individual SPIN area, the ticket may be redeemed for a prize in the amount of seven dollars (\$7);
- (i) If three matching "GRAPES) symbols are found in any individual SPIN area, the ticket may be redeemed for a prize in the amount of five dollars (\$5);
- (j) If three matching "§" (\$) symbols are found in any individual SPIN area, the ticket may be redeemed for a prize in the amount of two dollars (\$2);
- 5. FAST PLAY game number 0056, (\$2) "HOOSIER JACKPOT!" is not cancellable once printed.
  - 6. The odds for each prize level are as follows:

PRIZE STRUCTURE	
WIN:	ODDS 1 IN:
20% of JACKPOT	72,000.00
\$100	26,666.67
\$50	8,000.00
\$25	960.00
\$10	120.00
\$7	30.00
\$5	10.91
\$2	8.00
TOTAL:	3.85

Prize payout:

63.05%

Overall odds:

1 in 3.85

7. For a Fast Play ticket to be validated, all of the following must be met:

- (1) The ticket must be printed on paper stock which was validly issued to and used by the terminal from which the ticket was printed at the time of purchase;
- (2) The ticket has not been altered, torn, misprinted, found to be illegible, defaced, or damaged in such a manner that validation is

impossible;

- (3) The ticket is not counterfeit in whole or in part;
- (4) The ticket has not been reconstituted or tampered with in any manner;
- (5) The typeface and artwork of play symbols, captions, or characters used as play selections must correspond with the typeface and artwork of play symbols, captions, or characters established by the Commission in these approved Game Rules, working papers, or other specifications applicable to the play of game number 0056;
- (6) Each play symbol or character must be present in its entirety and fully legible or the ticket must be capable of being validated via the ticket barcode or transaction number as printed on the ticket; and
- (7) The ticket must pass any additional validation test prescribed by the Commission, which for security reasons may be confidential in nature.
- 8. Fast Play games 0055, 0056, 0057 and 0058 share a JACKPOT prize. Ten percent (10%) of each ticket sold funds the JACKPOT which starts at one thousand dollars (\$1,000) and grows once the JACKPOT pool is funded. JACKPOT prize winning tickets for Fast Play two dollar (\$2) "HOOSIER JACKPOT!" game number 0056 will be awarded twenty percent (20%) of the total combined JACKPOT for Fast Play game numbers 0055, 0056, 0057 and 0058.
- 9. Tickets for Fast Play game number 0056 are drawn from a constantly replenished statewide pool of winning and non-winning outcomes based on the established odds. When an outcome, winning or non-winning, is randomly selected from the pool, it is then immediately replaced so the pool size and chance to win each prize remains the same for each ticket.
- 10. Tickets expire 180 days from date of purchase and cannot be redeemed after this date.
- 11. This document expires sixty (60) days after the last claim date established for Fast Play game number 0056.

Approved:

Carrie B. Stroud, CPA

Chief of Staff, State Lottery Commission of Indiana

Cablie BS troud Date: 11/30/2017