

## Game Number 0116 HIGH ROLLER

- 1. The name of Fast Play game number 0116 is "HIGH ROLLER".
- 2. Tickets in Fast Play game number 0116 shall sell for five dollars (\$5) per ticket, unless otherwise adjusted by temporary price reductions or other promotional activities conducted or authorized by the Commission.
- 3. Fast Play game number 0116 includes three (3) separate and independent game areas labeled "ROULETTE", "DICE" and "JACKS OR BETTER". Play symbols in one game area cannot be used or played to win a prize in another game area. Each game area is played separately.
- 4. (a) Each ticket in Fast Play game number 0116 shall contain a total of thirty-eight (38) play symbols (eight (8) appearing in the game labeled as "ROULETTE", fifteen (15) appearing in the game labeled as "JACKS OR BETTER") and a total of eight (8) prize symbols (five (5) appearing in the game labeled as "ROULETTE" and three (3) appearing in the game labeled as "DICE").
  - (b) Each play symbol is represented as follows:

	1	2	3	4	5	6	7	
	8	9	10	11	12	13	14	
	15	16	17	18	19	20	21	
	22	23	24	25	26	27	28	
	29	30	31	32				
		•		. ::				
X	20		Z 5	O I	A K	<b>v v</b>	10	9 8
<b>S</b> C	20			O.	7	6 5	4	3 2
						Q J	10	9 8
30								3 2
200					-			9 8
200				_				3 2
90	<b>%</b> 0		S S	A I	A K	<b>à b</b>	10	9 8
<b>S</b> C	30		<b>3</b>		•7	6 5	4	<b>9 2</b>

(c) Each prize symbol is represented as follows:

\$5 \$10 \$15 \$20 \$25 \$50 \$100 \$250

5. (a) To play a ticket in Fast Play game number 0116, the ticket must be validly purchased from a Hoosier Lottery terminal.

### **ROULETTE:**

(b) If any of the play symbols in the area labeled "YOUR BET" match any of the play symbols in any individual SPIN labeled "SPIN 1", "SPIN 2" or "SPIN 3", the ticket may be redeemed for a prize in the amount represented by the prize symbol that is located directly below and corresponding to the matching play symbol for that "YOUR BET".

#### DICE:

(c) If any three (3) matching DICE ( ) Diese in play symbols are revealed in any individual ROLL labeled "ROLL 1", "ROLL 2" or "ROLL 3", the ticket may be redeemed for a prize in the amount represented by the prize symbol that is located to the right of and corresponding to the matching play symbols for that ROLL.

#### JACKS OR BETTER:

- (d) Each ticket in "JACKS OR BETTER" shall contain three (3) HANDS ("HAND 1" through "HAND 3"), and each HAND will include a total of five (5) play symbols. Each HAND is played separately.
- (e) If a "ROYAL FLUSH" (Ace, King, Queen, Jack and 10 play symbol of the same suit) appears in any individual HAND, the ticket may be redeemed for twenty-five thousand dollars (\$25,000).
- (f) If a "STRAIGHT FLUSH" (five (5) sequential play symbols of the same suit) appears in any individual HAND, the ticket may be redeemed for five thousand dollars (\$5,000).
- (g) If "FOUR OF A KIND" (four (4) play symbols of the same numeric value or same face type) appear in any individual HAND, the ticket may be redeemed for five hundred dollars (\$500).
- (h) If a "FULL HOUSE" (three (3) play symbols of the same numeric value or same face type plus two (2) cards both of the same numeric value or same face type) appears in any individual HAND, the ticket may be redeemed for one hundred dollars (\$100).
- (i) If a "FLUSH" (five (5) play symbols of the same suit) appears in any individual HAND, the ticket may be redeemed for fifty dollars (\$50).
- (j) If a "STRAIGHT" (five (5) sequential play symbols of any suit) appear in any individual HAND, the ticket may be redeemed for twenty-five dollars (\$25).
- (k) If "THREE OF A KIND" (three (3) play symbols of the same numeric value or same face type) appear in any individual HAND, the ticket may be redeemed for ten dollars (\$10).

- (1) If "TWO PAIR" of any play symbols (two (2) play symbols of the same numeric value or same face type plus a different set of two (2) play symbols of the same numeric value or same face type) with at least one of the pairs being a pair of "JACKS OR BETTER" (one (1) pair of; Ace, King, Queen or Jack play symbols of any suit) appear in any individual HAND, the ticket may be redeemed for five dollars (\$5).
- 6. Fast Play game number 0116, "HIGH ROLLER," is not cancellable once printed.

# 7. (a) The odds for each prize level are as follows:

PRIZE STRUCTURE						
WIN:	ODDS 1 IN:					
\$25,000	240,000.00					
\$5,000	120,000.00					
\$500	48,000.00					
\$250	9,600.00					
\$150	4,800.00					
\$100	1,411.76					
\$60	2,400.00					
\$50	342.86					
\$30	240.00					
\$25	80.00					
\$20	36.92					
\$15	22.22					
\$10	12.97					
\$5	8.00					
TOTAL:	3.39					

Prize payout:

70.10%

Overall odds:

1 in 3.39

- 8. For a Fast Play ticket to be validated, all of the following must be met:
- (1) The ticket must be printed on paper stock which was validly issued to and used by the terminal from which the ticket was printed at the time of purchase;
- (2) The ticket has not been altered, torn, misprinted, found to be illegible, defaced, or damaged in such a manner that validation is impossible;
- (3) The ticket is not counterfeit in whole or in part;
- (4) The ticket has not been reconstituted or tampered with in any manner;
- (5) The typeface and artwork of play symbols, captions, or characters used as play selections must correspond with the typeface and artwork of play symbols, captions, or characters established by the Commission in these

approved Game Rules, working papers, or other specifications applicable to the play of game number 0116;

- (6) Each play symbol or character must be present in its entirety and fully legible or the ticket must be capable of being validated via the ticket barcode or transaction number as printed on the ticket; and
- (7) The ticket must pass any additional validation test prescribed by the Commission, which for security reasons may be confidential in nature.
- 9. Tickets for Fast Play game number 0116 are drawn from a constantly replenished statewide pool of winning and non-winning outcomes based on the established odds. When an outcome, winning or non-winning, is randomly selected from the pool, it is then immediately replaced so the pool size and chance to win each prize remains the same for each ticket.
- 10. Tickets expire 180 days from date of purchase and cannot be redeemed after this date.
- 11. This document expires sixty (60) days after the last claim date established for Fast Play game number 0116.

Approved:

By: Callie B. Stroud, CPA

Chief of Staff, State Lottery Commission of Indiana

Date: 692021