



**Game Number 0202
SPACE INVADERS™**

1. The name of Fast Play game number 0202 is “SPACE INVADERS™”.
2. Tickets in Fast Play game number 0202 shall sell for five dollars (\$5) per ticket, unless otherwise adjusted by temporary price reductions or other promotional activities conducted or authorized by the Commission.
3. (a) Each ticket in Fast Play game number 0202 shall contain a total of forty (40) play symbols and a “PRIZE LEGEND”.
(b) Each play symbol is represented as follows:

1	2	3	4	5	6	7
8	9	10	11	12	13	14
15	16	17	18	19	20	21
22	23	24	25	26	27	28
29	30	31	32	33	34	35
36	37	38	39	40	41	42
43	44	45	46	47	48	49
50	51	52	53	54	55	56
57	58	59	60	61	62	63
64	65	66	67	68	69	70
71	72	73	74	75		

4. (a) To play a ticket in Fast Play game number 0202, the ticket must be validly purchased from a Hoosier Lottery terminal.
(b) Prizes are dependent on the total number of times a play symbol in the area labeled as “YOUR INVADERS” matches a play symbol in the area labeled as “YOUR LASER BLASTS”. Prize won may be determined by referring to the prizes listed in the “PRIZE LEGEND”. Only the highest prize won will be paid.

(i) If exactly three (3) "YOUR INVADERS" play symbols match three (3) "YOUR LASER BLASTS", the ticket may be redeemed for five dollars (\$5).

(ii) If exactly four (4) "YOUR INVADERS" play symbols match four (4) "YOUR LASER BLASTS", the ticket may be redeemed for ten dollars (\$10).

(iii) If exactly five (5) "YOUR INVADERS" play symbols match five (5) "YOUR LASER BLASTS", the ticket may be redeemed for twenty dollars (\$20).

(iv) If exactly six (6) "YOUR INVADERS" play symbols match six (6) "YOUR LASER BLASTS", the ticket may be redeemed for thirty dollars (\$30).

(v) If exactly seven (7) "YOUR INVADERS" play symbols match seven (7) "YOUR LASER BLASTS", the ticket may be redeemed for forty dollars (\$40).

(vi) If exactly eight (8) "YOUR INVADERS" play symbols match eight (8) "YOUR LASER BLASTS", the ticket may be redeemed for fifty dollars (\$50).

(vii) If exactly nine (9) "YOUR INVADERS" play symbols match nine (9) "YOUR LASER BLASTS", the ticket may be redeemed for one hundred dollars (\$100).

(viii) If exactly ten (10) "YOUR INVADERS" play symbols match ten (10) "YOUR LASER BLASTS", the ticket may be redeemed for five hundred dollars (\$500).

(ix) If exactly eleven (11) "YOUR INVADERS" play symbols match eleven (11) "YOUR LASER BLASTS", the ticket may be redeemed for fifteen thousand dollars (\$15,000).

5. Fast Play game number 0202, "SPACE INVADERS™," is not cancellable once printed.

6. (a) The odds for each prize level are as follows:

PRIZE STRUCTURE	
WIN:	ODDS 1 IN:
\$15,000	240,000.00
\$500	30,000.00
\$100	1,263.16
\$50	262.30
\$40	171.43
\$30	66.67
\$20	20.00
\$10	11.71
\$5	8.00
TOTAL:	3.50

Prize payout: 70.23%
Overall odds: 1 in 3.50

7. For a Fast Play ticket to be validated, all of the following must be met:
- (1) The ticket must be printed on paper stock which was validly issued to and used by the terminal from which the ticket was printed at the time of purchase;
 - (2) The ticket has not been altered, torn, misprinted, found to be illegible, defaced, or damaged in such a manner that validation is impossible;
 - (3) The ticket is not counterfeit in whole or in part;
 - (4) The ticket has not been reconstituted or tampered with in any manner;
 - (5) The typeface and artwork of play symbols, captions, or characters used as play selections must correspond with the typeface and artwork of play symbols or characters established by the Commission in these approved Game Rules, working papers, or other specifications applicable to the play of game number 0202;
 - (6) Each play symbol or character must be present in its entirety and fully legible or the ticket must be capable of being validated via the ticket barcode or transaction number as printed on the ticket; and
 - (7) The ticket must pass any additional validation test prescribed by the Commission, which for security reasons may be confidential in nature.

8. Tickets for Fast Play game number 0202 are drawn from a constantly replenished statewide pool of winning and non-winning outcomes based on the established odds. When an outcome, winning or non-winning, is randomly selected from the pool, it is then immediately replaced so the pool size and chance to win each prize remains the same for each ticket.

9. Tickets expire 180 days from date of purchase and cannot be redeemed after this date.

Approved:

By: Carrie B. Stroud
Carrie B. Stroud, CPA
Chief of Staff, State Lottery Commission of Indiana

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