



Quick Draw Game Rules

1. Name

The name of this game is "Quick Draw". As used in this rule, the term "Quick Draw" shall include both Quick Draw – Evening and Quick Draw – Midday unless context requires otherwise.

2. Independent draw games

(a) Quick Draw shall be conducted as two (2) separate and independent draw games designated Quick Draw – Evening and Quick Draw – Midday, respectively. Tickets in the Quick Draw – Evening game are not associated with the Quick Draw – Midday game and vice versa. The two (2) games shall have separate selection events and winning numbers. Notwithstanding the foregoing, the odds, play styles, and prizes shall be identical in both Quick Draw games.

(b) If the player elects to make a wager for multiple draws, the player may choose the draws for each play.

3. Definitions

(a) Quick Draw shall be conducted as two (2) separate and independent draw games designated "Quick Draw – Evening" and "Quick Draw – Midday".

(b) The definitions in Indiana Code 4-30, 65 IAC, and this section apply throughout these game rules.

(c) "Bullseye" is the name of the draw add-on game.

(d) "EZmatch" is the name of the instant win add-on game.

(e) "Quick Draw" is the name of the base game.

(f) "Quick Draw selection event" means a drawing or other selection event conducted to determine the twenty (20) winning Quick Draw numbers.

(g) "Wager" means the amount in which the player elects to play per board purchased.

(h) "Winning Bullseye number" means the one (1) number determined to be the winning Bullseye number.

(i) "Winning Quick Draw numbers" means the twenty (20) numbers determined in a specific Quick Draw selection event.

4. Ticket price

(a) The wager for one (1) play valid for one (1) selection event for Quick Draw must be made in the amounts of one dollar (\$1), two dollars (\$2), three dollars (\$3) or five dollars (\$5).

(b) The price to add Bullseye to Quick Draw shall be one dollar (\$1) for each play.

(c) The price to add EZmatch to Quick Draw shall be one dollar (\$1) for each play. For multi-draw tickets, EZmatch will only be available on the first drawing ticket(s).

5. Procedure for playing

(a) Quick Draw

(1) A single play, applicable to a particular selection event for Quick Draw, shall include the selection of the amount wagered under section 4 of this rule and ten (10) numbers ranging from one (1) to eighty (80).

(2) A draw game ticket for Quick Draw may represent one (1) or more plays.

(3) A valid ticket for a Quick Draw selection event must originate from the Commission. A ticket may only be issued after the information and purchaser elections required by this rule are entered into a terminal.

(4) A ticket is the only valid proof of a play and the only valid receipt for claiming a prize resulting from a Quick Draw selection event. A playslip shall have no pecuniary or prize value and shall not constitute evidence of purchase of a ticket or a play.

(5) Unless otherwise indicated on the ticket, a ticket for Quick Draw is effective for the next scheduled Quick Draw selection event. Subject to the restrictions of 65 IAC 7-2-6, the Commission may offer multi-draw tickets for Quick Draw that are effective for up to twenty-eight (28) consecutive selection events. The selection of the multi-draw option will apply to all boards played on that ticket.

(6) Sales of tickets for Quick Draw selection events shall be suspended prior to the time of the associated selection event at a time determined by the Director.

(7) If a paper playslip is used to select a player's numbers for a Quick Draw selection event, the playslip must have been issued by the Lottery and completed by hand. The playslip will be scanned by the terminal or keyed in by hand by the retailer.

(8) If a digital playslip is used from the Hoosier Lottery "myplayslip" app feature to select a player's numbers for a Quick Draw selection event, the player must provide their device to be scanned on the terminal.

(9) A purchased ticket for Quick Draw without EZmatch shall be cancellable for up to sixty (60) minutes after the transaction or up to the Quick Draw selection event cutoff time, whichever is first. The draw ticket for Quick Draw can only be cancelled by the terminal from which it was sold. Quick Draw tickets with EZmatch are not cancellable.

(10) Coupons may be generated by terminals for certain purchases of tickets for Quick Draw.

(b) Bullseye

(1) Bullseye can only be purchased as an add-on to the Quick Draw base game. It cannot be sold separately.

(2) The cost of a Bullseye play is \$1 for each board played.

(3) Bullseye offers players the chance to win additional prizes when Bullseye is added to a Quick Draw play.

(4) If any of the Quick Draw numbers on a valid Quick Draw with Bullseye ticket match the Bullseye number, the ticket is a winning ticket.

(5) A Bullseye play will only be valid if the purchaser elects to play Bullseye and the terminal generated ticket says YES to affirmatively indicate the Bullseye play was elected. If the purchaser does not elect to play Bullseye, the terminal generated ticket says NO to indicate that Bullseye play was not elected.

(6) Bullseye will apply to all boards in which Bullseye was selected.

(7) The selection of the multi-draw option for Quick Draw and an election of the Bullseye play will result in Bullseye being applied to all plays for all selected draws.

(8) A purchased ticket for Quick Draw with Bullseye without EZmatch shall be cancellable for up to sixty (60) minutes after the transaction or up to the Quick Draw selection

event cutoff time, whichever is first. The draw ticket for Quick Draw with Bullseye can only be cancelled by the terminal from which it was sold. Quick Draw tickets with EZmatch are not cancellable.

(9) The ticket may win on both Quick Draw and Bullseye.

(c) EZmatch

(1) A single EZmatch play shall include ten (10) unique numbers each ranging from one (1) to eighty (80) automatically generated.

(2) An EZmatch play will only be valid if the purchaser elects to play EZmatch and the terminal generated ticket says YES to affirmatively indicate that EZmatch play was elected. EZmatch numbers will only print on a Quick Draw ticket if the purchaser elects to participate in the EZmatch game. If the purchaser does not elect to play EZmatch, the terminal generated ticket says NO to indicate that the EZmatch play was not elected.

(3) EZmatch will only apply to the boards in which it is selected.

(4) The selection of the multi-draw option for Quick Draw and an election of EZmatch play will result in EZmatch being applied for the first draw only.

(5) A ticket with an EZmatch win can be claimed immediately or the player may wait until after the Quick Draw selection event. If an EZmatch winning ticket is claimed prior to the Quick Draw selection event for the date printed on the ticket of purchase, an exchange ticket, a valid instrument given in exchange for claiming an EZmatch prize won including the same Quick Draw numbers on the purchased ticket, will be issued and valid for the Quick Draw selection event printed on the ticket. If Bullseye was also elected, Bullseye YES will be indicated on the exchange ticket.

(6) A ticket in which EZmatch is purchased shall not be cancellable.

(d) A ticket may win on Quick Draw, Bullseye and EZmatch.

6. Funding of Prizes

(a) Quick Draw

(1) The prize fund for Quick Draw ranges from sixty-one point one seven percent (61.17%) to sixty-six point three five percent (66.35%) of Quick Draw base game sales depending on wager level. Final Payout is determined by selection event.

(a) Sixty-one point one seven percent (61.17%) for \$1 wager prizes.

(b) Sixty-four point four two percent (64.42%) for \$2 wager prizes.

(c) Sixty-five point three one percent (65.31%) for \$3 wager prizes.

(d) Sixty-six point three five percent (66.35%) for \$5 wager prizes.

(b) Bullseye

(1) The prize fund for Bullseye is designed to be equal to fifty-five point three seven percent (55.37%) of Bullseye sales.

(c) EZmatch

(1) The prize fund for EZmatch is designed to be equal to sixty-three point two percent (63.20%) of EZmatch sales.

7. Determination of winning numbers

(a) Quick Draw

(1) The Commission shall conduct Quick Draw selection events twice each day in accordance with 65 IAC 7-1-8 at a time to be determined by the Director. Each Quick Draw selection event shall determine twenty (20) winning Quick Draw numbers.

(2) The winning Bullseye number will be represented by the Quick Draw winning number drawn in a set position as determined by the Lottery in each specific Quick Draw Selection Event.

8. Determination of winners

(a) Quick Draw

(1) Each holder of a valid ticket for a Quick Draw selection event in which ten (10) numbers in a play applicable to that selection event match ten (10) of the twenty (20) Quick Draw winning numbers is entitled to:

(a) for a one dollar (\$1) wager, a top prize of three hundred thousand dollars (\$300,000);

(b) for a two dollar (\$2) wager, a top prize of seven hundred fifty thousand dollars (\$750,000);

(c) for a three dollar (\$3) wager, a top prize of one million dollars (\$1,000,000);

(d) for a five dollar (\$5) wager, a top prize of two million dollars (\$2,000,000); or

(e) if the total payout of match ten (10) of the Quick Draw winning numbers is equal to or greater than three million dollars (\$3,000,000) in that selection event, no more than three million dollars (\$3,000,000) will be paid among the prizes. Prizes will be weighted based on the winning tickets' wager amounts and the number of winning tickets.

(2) Each holder of a valid ticket for a Quick Draw selection event on which nine (9) numbers in a play applicable to that selection event match nine (9) of the twenty (20) Quick Draw winning numbers is entitled to:

(a) for a one dollar (\$1) wager, a prize of four thousand dollars (\$4,000);

(b) for a two dollar (\$2) wager, a prize of eight thousand dollars (\$8,000);

(c) for a three dollar (\$3) wager, a prize of twelve thousand dollars (\$12,000); or

(d) for a five dollar (\$5) wager, a prize of fifteen thousand dollars (\$15,000).

(3) Each holder of a valid ticket for a Quick Draw selection event on which eight (8) numbers in a play applicable to that selection event match eight (8) of the twenty (20) Quick Draw winning numbers is entitled to:

(a) for a one dollar (\$1) wager, a prize of two hundred fifty dollars (\$250);

(b) for a two dollar (\$2) wager, a prize of three hundred fifty dollars (\$350);

(c) for a three dollar (\$3) wager, a prize of five hundred fifty dollars (\$550); or

(d) for a five dollar (\$5) wager, a prize of one thousand dollars (\$1,000).

(4) Each holder of a valid ticket for a Quick Draw selection event on which seven (7) numbers in a play applicable to that selection event match seven (7) of the twenty (20) Quick Draw winning numbers is entitled to:

(a) for a one dollar (\$1) wager, a prize of thirty-five dollars (\$35);

(b) for a two dollar (\$2) wager, a prize of seventy-five dollars (\$75);

(c) for a three dollar (\$3) wager, a prize of one hundred twenty dollars (\$120); or

(d) for a five dollar (\$5) wager, a prize of two hundred dollars (\$200).

(5) Each holder of a valid ticket for a Quick Draw selection event on which six (6) numbers in a play applicable to that selection event match six (6) of the twenty (20) Quick Draw winning numbers is entitled to:

(a) for a one dollar (\$1) wager, a prize of fifteen dollars (\$15);

(b) for a two dollar (\$2) wager, a prize of thirty-five dollars (\$35);

(c) for a three dollar (\$3) wager a prize of fifty dollars (\$50); or

(d) for a five dollar (\$5) wager, a prize of eighty dollars (\$80).

(6) Each holder of a valid ticket for a Quick Draw selection event on which five (5) numbers in a play applicable to that selection event match five (5) of the twenty (20) Quick Draw winning numbers is entitled to:

- (a) for a one dollar (\$1) wager, a prize of five dollars (\$5);
- (b) for a two dollar (\$2) wager, a prize of ten dollars (\$10);
- (c) for a three dollar (\$3) wager, a prize of sixteen dollars (\$16); or
- (d) for a five dollar (\$5) wager, a prize of twenty-eight dollars (\$28).

(7) Each holder of a valid ticket for a Quick Draw selection event on which zero (0) numbers in a play applicable to that selection event match zero (0) of the twenty (20) Quick Draw winning numbers is entitled to:

- (a) for a one dollar (\$1) wager, a prize of a free one dollar (\$1) wager Quick Draw Quick Pick in the next available scheduled Quick Draw selection event;
- (b) for a two dollar (\$2) wager, a prize of a free two dollar (\$2) wager Quick Draw Quick Pick in the next available scheduled Quick Draw selection event;
- (c) for a three dollar (\$3) wager, a prize of a free three dollar (\$3) wager Quick Draw Quick Pick in the next available scheduled Quick Draw selection event; or
- (d) for a five dollar (\$5) wager, a prize of a free five dollar (\$5) wager Quick Draw Quick Pick in the next available scheduled Quick Draw selection event.

(b) Bullseye

(1) Each holder of a valid ticket matching ten (10) of the twenty (20) numbers in a Quick Draw selection event and matching the Bullseye number in the applicable Bullseye selection event is entitled to a Bullseye top prize of two hundred thousand dollars (\$200,000);

(2) Each holder of a valid ticket matching nine (9) of the twenty (20) numbers in a Quick Draw selection event and matching the Bullseye number in the applicable Bullseye selection event is entitled to a Bullseye prize of six thousand dollars (\$6,000);

(3) Each holder of a valid ticket matching eight (8) of the twenty (20) numbers in a Quick Draw selection event and matching the Bullseye number in the applicable Bullseye selection event is entitled to a Bullseye prize of seven hundred fifty dollars (\$750);

(4) Each holder of a valid ticket matching seven (7) of the twenty (20) numbers in a Quick Draw selection event and matching the Bullseye number in the applicable Bullseye selection event is entitled to a Bullseye prize of ninety dollars (\$90);

(5) Each holder of a valid ticket matching six (6) of the twenty (20) numbers in a Quick Draw selection event and matching the Bullseye number in the applicable Bullseye selection event is entitled to a Bullseye prize of twenty dollars (\$20);

(6) Each holder of a valid ticket matching five (5) of the twenty (20) numbers in a Quick Draw selection event and matching the Bullseye number in the applicable Bullseye selection event is entitled to a Bullseye prize of five dollars (\$5);

(7) Each holder of a valid ticket matching four (4) of the twenty (20) numbers in a Quick Draw selection event and matching the Bullseye number in the applicable Bullseye selection event is entitled to a Bullseye prize of three dollars (\$3);

(8) Each holder of a valid ticket matching three (3) of the twenty (20) numbers in a Quick Draw selection event and matching the Bullseye number in the applicable Bullseye selection event is entitled to a Bullseye prize of two dollars (\$2);

(9) Each holder of a valid ticket matching two (2) of the twenty (20) numbers in a Quick Draw selection event and matching the Bullseye number in the applicable Bullseye selection event is entitled to a Bullseye prize of three dollars (\$3);

(10) Each holder of a valid ticket matching one (1) of the twenty (20) numbers in a Quick Draw selection event and matching the Bullseye number in the applicable Bullseye selection event is entitled to a Bullseye prize of five dollars (\$5).

(c) EZmatch

(1) If any Quick Draw number(s) matches any number(s) of the add-on game, EZmatch, the ticket holder instantly wins the prize amount(s) shown next to the matching EZmatch number(s).

9. Odds of winning

(a) Quick Draw odds of winning

(1) In a single play, the odds of matching:

(a) ten (10) numbers with the Quick Draw winning numbers are 1 in 8,911,711;

(b) nine (9) numbers with the Quick Draw winning numbers are 1 in 163,381;

(c) eight (8) numbers with the Quick Draw winning numbers are 1 in 7,385;

(d) seven (7) numbers with the Quick Draw winning numbers are 1 in 621;

(e) six (6) numbers with the Quick Draw winning numbers are 1 in 87;

(f) five (5) numbers with the Quick Draw winning numbers are 1 in 19; and

(g) zero (0) numbers with the Quick Draw winning numbers are 1 in 22.

(h) The overall odds of winning a prize on a single play in a Quick Draw selection event are 1 in 9.1.

(b) Bullseye odds of winning

(1) In a single play, the odds of matching:

(a) ten (10) numbers with the Quick Draw winning numbers including the Bullseye winning number are 1 in 17,823,422;

(b) nine (9) numbers with the Quick Draw winning numbers including the Bullseye winning number are 1 in 363,070;

(c) eight (8) numbers with the Quick Draw winning numbers including the Bullseye winning number are 1 in 18,461;

(d) seven (7) numbers with the Quick Draw winning numbers including the Bullseye winning number are 1 in 1,773;

(e) six (6) numbers with the Quick Draw winning numbers including the Bullseye winning number are 1 in 290;

(f) five (5) numbers with the Quick Draw winning numbers including the Bullseye winning number are 1 in 78;

(g) four (4) numbers with the Quick Draw winning numbers including the Bullseye winning number are 1 in 34;

(h) three (3) numbers with the Quick Draw winning numbers including the Bullseye winning number are 1 in 25;

(i) two (2) numbers with the Quick Draw winning numbers including the Bullseye winning number are 1 in 34; and

(j) one (1) number with the Quick Draw winning numbers including the Bullseye winning number are 1 in 111.

(k) The overall odds of winning a Bullseye prize on a single play Bullseye ticket are 1 in 8.

(c) EZmatch odds of winning

(1) The odds of a single play winning a five hundred dollar (\$500) prize in EZmatch are 1 in 84,000.

- (2) The odds of a single play winning a two hundred fifty dollar (\$250) prize in EZmatch are 1 in 42,000.
- (3) The odds of a single play winning a one hundred dollar (\$100) prize in EZmatch are 1 in 12,000.
- (4) The odds of a single play winning a fifty dollar (\$50) prize in EZmatch are 1 in 4,200.
- (5) The odds of a single play winning a twenty dollar (\$20) prize in EZmatch are 1 in 1,680.
- (6) The odds of a single play winning a fifteen dollar (\$15) prize in EZmatch are 1 in 840.
- (7) The odds of a single play winning a ten dollar (\$10) prize in EZmatch are 1 in 105.
- (8) The odds of a single play winning a five dollar (\$5) prize in EZmatch are 1 in 280.
- (9) The odds of a single play winning a four dollar (\$4) prize in EZmatch are 1 in 70.
- (10) The odds of a single play winning a three dollar (\$3) prize in EZmatch are 1 in 15.
- (11) The odds of a single play winning a two dollar (\$2) prize in EZmatch are 1 in 10.
- (12) The overall odds of winning a prize in EZmatch are approximately 1 in 5.1.

12. Payment of prizes

(a) Each cash prize in Quick Draw and/or Bullseye shall be paid in a single lump sum payment.

(b) If a valid ticket for Quick Draw and/or Bullseye contains more than one (1) play entitled to a prize, the prize amounts for the winning plays shall be added together for purposes of claiming the prizes and determining whether the total prize amounts may be claimed from a retailer.

(c) If the total payout for the match ten (10) of the twenty (20) numbers drawn for any single drawing exceeds three million dollars (\$3,000,000), three million dollars (\$3,000,000) will be shared among those winning tickets based on the amounts wagered and the number of winning tickets.

(d) If the Quick Draw selection event for the date printed on the ticket of purchase has not occurred and a valid Quick Draw and EZmatch ticket contains one (1) play entitled to an EZmatch prize, the EZmatch prize can be claimed immediately.

(e) If the Quick Draw selection event for the date printed on the ticket of purchase has occurred and a valid Quick Draw and EZmatch ticket contains one (1) play entitled to a Quick Draw prize and one (1) play entitled to an EZmatch prize and/or a Bullseye prize, the prize amounts for the winning plays shall be added together for purposes of claiming the prizes and determining whether the total prize amounts may be claimed from a retailer.

Approved:

By: Carrie B. Stroud Date: 1/5/2017
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